

BASIC FANTASY CHARACTER SHEET

PLAYER: _____

CHARACTER: _____

Race/Class: _____

Level: _____

XP: _____

Next LVL: _____

XP Bonus: _____

**Basic
Fantasy**
Role-Playing Game

ABILITIES

Score

Modifier

Strength:

Intelligence:

Wisdom:

Dexterity:

Constitution:

Charisma:

Physical Traits

Character Sketch

Height:

Weight:

Age:

Eyes:

Hair:

Gender:

Ability Check: _____ Melee: _____

Attack Bonus: _____ Missile: _____

Initiative: _____ Unarmed: _____

SAVING THROWS

Armor Class

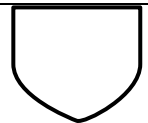
Death Ray/Poison: _____

Magic Wands: _____

Paralysis/Petrify: _____

Dragon Breath: _____

Spells: _____



Hit Points

Weapons	Dmg	S +1	M	L -2

Armor Type: _____

Total Hit Points/Hit Dice: _____

Special Abilities/Skills/Languages/Notes

EQUIPMENT	
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[illegible]

Spells Per Level/Per Day

0	I	II	III	IV	V	VI	VII

Spells/Cantrips/Orisons

[illegible]

Encumbrance (Weight / Movement Rate*)

Load:	Light	Heavy
Weight (lbs):		
Movement w/ Armor:	/ /	/ /

*Movement Rate = feet per round, feet per turn, and miles per day

Money & Treasure

PP:

GP:

EP:

SP:

CP: